

Operators on String

Concatenation :

```
s1 = 'hello '  
s2 = ' world '  
s3 = s1 + s2  
s3 = 'helloworld '
```

- It will concatenate the two string and gives the new string . Because string is immutable it will not modify it . It will create a new string

```
s4 = 'hello ' ' world '
```

Output : hello world

```
s5 = 'hello ' + 15    #error
```

- We have to do type casting with string

```
s5 = 'hello ' + str(15)
```

Output : hello15

Repetition

- It will repeat
s1 = 'hi '
s1 * 3

Output : hihhi

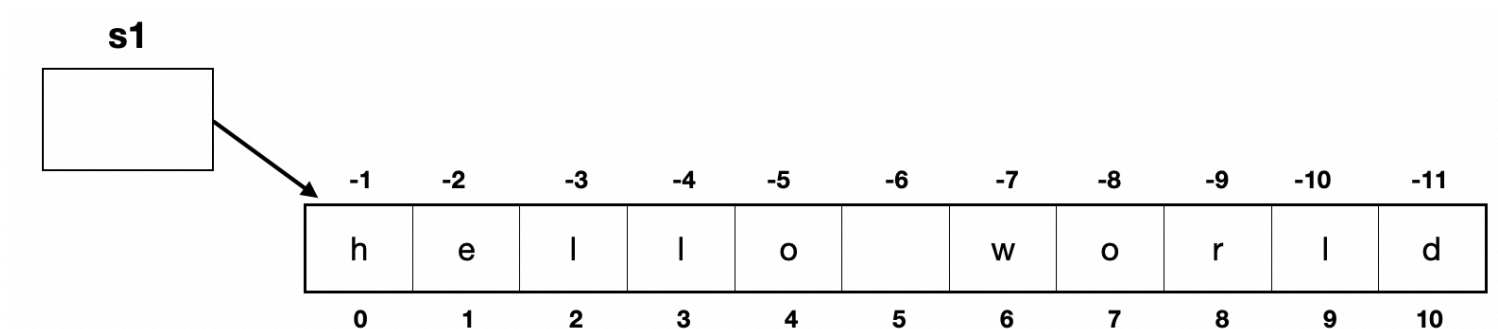
But the thing is it should be integer

- You can have same string multiple times by using multiplication

```
s1 * 2.5    ❌
```

Indexing :

```
s1 = 'hello world '
```



- You can access any character of the string using index also called as substring

```
s1[4] -- o  
s1[6] -- w  
s1[-5] -- o
```

Slicing :

`s1 [start : end : step]`

- Slicing will work just like loop

```
s1= 'hello world '
```

```
s1[0 : len (s1) : 1 ]
```

Output : `hello w`

```
>>> s1[0:len(s1):1]
'Hello World'
>>> s1[:len(s1):1]
'Hello World'
>>> s1[::1]
'Hello World'
>>> s1[3:]
'lo World'
>>> s1[6:]
'World'
>>> s1[6:8:]
'Wo'
>>> s1[: :2]
'HloWr d'
>>> s1[: : -1]
'dlroW olleH'
>>> s1[-1: -len(s1)-1 : -1]
'dlroW olleH'
>>> s1[-1:: -1]
'dlroW olleH'
>>> s1[-1::-2]
'drWo lH'
```

in :

It will say if a character is present in the string or not . If it is present then it will return True or else False .

```
h in s1 — True
```

```
world in s1 — True
```

```
me in s1 — False
```

not in :

It will say if it is not present . Then it will return True or else False .

```
me not in s1 — True
```

```
world not in s1 — False
```

